

Azize Altay Harvey

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RELEVANT EXPERIENCE

Production Assistant- PROGENITOR (short film, directed by Kaia Olsen)

August 2025

- Worked as the production assistant for a live-action dance film shot on a virtual stage
- Set up and deconstructed the film set
- Created additional props for the filming as needed, including the non-virtual stage elements of the backdrop
- Created and maintained an up-to-date sheet tracking each shot take

Animator- Pencil Box Solutions

November 2024- April 2025

- Produced three short educational animations
- Created storyboards to be approved by the director of Pencil Box Solutions
- Made four 2D character rigs for animation purposes using Moho Animate
- Created animation and motion design elements for various projects using After Effects, Photoshop, Moho Animate and Premiere Pro

Graduate Assistant- DePaul University Animation Department

September 2024- June 2025

- Acted as assistant for the head of DePaul University's animation department
- Conducted interviews and contributed writing for an article published in Animation Magazine
- Designed posters and marketing material for an annual animation conference
- Coordinated the annual "Frame-by-Frame" animation conference held at DePaul University

Freelance Animator & Illustrator

January 2022- Current

- Designed characters and environments using a variety of programs including Procreate, Photoshop, Illustrator and traditional illustration mediums
- Created hand-drawn and motion graphics animations using various software including TvPaint, After Effects and Adobe Animate
- Created timelines and production schedules for clients and collaborators
- Tracked invoices, payments and taxes

PROJECTS (SELECTION)

Tapping for Meditation - Educational Animated Short (3 minutes), 2D character rigger and Animator, Pencil Box Solutions

March 2025 - April 2025

- Worked with client to produce a for animation to guide children in tapping exercises
- Made three 2D characters for front-facing humanoid characters using Moho Animation
- Animated and edited 2D character rigs for nine different vignettes using Moho Animation

El Gato- 3D Animated Short Film, Visual Development Lead, DePaul University, IL

Fall 2023- March 2025

- Created and maintained production schedule for visual development team
- Organized visual development projects and deadlines

EDUCATION

Depaul University,
Chicago, IL

MFA in Animation
(Spring 2026)

University of Pittsburgh,
Pittsburgh, PA

BA, Summa Cum
Laude (Spring 2020)

Major: Studio Art /

Asian Studies

Certificate/ Minor:

Japanese

SKILLS

2D/ 3D animation
Illustration
Project organization
Visual research and
development
Virtual
cinematography
Professional writing
Professional
interviewing
Look Development
Transcription
2D character rigging

TECH

Photoshop
After Effects
Illustrator
Microsoft Office
Google Suite
Nuke
TvPaint
Procreate
Autodesk Maya
Blender
Adobe Animate
Substance Painter
Toon Boom Harmony
Storyboard Pro
Moho Animation

LANGUAGE

Japanese, level N3

CONFERENCES

SIGGRAPH 2024
Ottawa International Film
Festival 2024
BRIC Summit 2025
Lightbox Expo 2025

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- Lead visual development meetings and made presentations
- Researched different environmental elements and traditional design and artwork from Mexico City
- Pitched story ideas including full illustrated storyboards and animatic
- Made over twelve illustrations for visual development

Autom- *Group Short Film/ VFX Project, Storyboard Artist, Director, Compositor*, DePaul University, IL
Spring 2024

- Directed one scene of a twenty-one scene short film
- Illustrated the storyboard and layout for all 21 scenes
- Captured HDRI data for 5 scenes using Insta Pro 360 and converted it into usable HDRI files for 3D software
- Animated a 3D "bug model" in Autodesk Maya
- Composited CG animation into live-action video using Nuke

Burgundy- *2D Animated Short (1 minute), Director and Animator*, DePaul University, IL

March 2024 - June 2024

- Illustrated five matte paintings for background environments using Procreate and Photoshop
- Storyboarded, animated and did clean-up art for one minute of animation using TvPaint
- Used After Effects to add post-effects and fix light
- Composed foley and sound design in Premiere Pro

"I Like to Think That We Were Kind of Pioneers." An Interview with Cynthia Weiss and Miriam Socoloff - *Interview article, Another Chicago Magazine, Chicago, IL*

2021

- Wrote an article for "Another Chicago Magazine" discussing the life and artistic significance of two Chicago muralists
- Conducted research of artists' history and previous work
- Interview both artists about their work and backstories for the article

Marrow: Hong Hong - *Interview and Written Article, Virtual Asian American Art Museum*

2020

- Wrote an article for "The Virtual Asian American Art Museum" documenting a then recent installation by the artist Hong Hon
- Conducted research of artists history and previous work, as well as how her work falls into a broader context of "Asian American art"
- Interview the artist about her work and backstories for the article